

MAE/CE 671 Continuum Mechanics

HW #1 (Problems 1-6 are based on Hjelmstad)

1. Compute the values of the following expressions

(a) $\delta_{ij}\delta_{ij}$

(b) $\sigma_{ij}\delta_{ik}\delta_{jk}$

(c) $\delta_{ab}\delta_{bc}\delta_{cd}\dots\delta_{yz}$ (enough to exhaust the whole alphabet)

a) $\delta_{ij}\delta_{ij} = \delta_{ii} = \delta_{11} + \delta_{22} + \delta_{33} = 3$

b) $\sigma_{ij}\delta_{ik}\delta_{jk} = \sigma_{ij}\delta_{ij} = \sigma_{ii} = \sigma_{11} + \sigma_{22} + \sigma_{33}$

c) $\delta_{ab}\delta_{bc}\delta_{cd}\dots\delta_{yz} = \delta_{az}$

2. Let two vectors, \mathbf{u} and \mathbf{v} , have components relative to some basis as $\mathbf{u} = (5, -2, 1)$ and $\mathbf{v} = (1, 2, 1)$. Compute the lengths of the vectors and the angle between them. Find the area of the parallelogram defined by \mathbf{u} and \mathbf{v} .

$$|\mathbf{u}| = \sqrt{5^2 + (-2)^2 + 1^2} = \sqrt{30}$$

$$|\mathbf{v}| = \sqrt{1^2 + 2^2 + 1^2} = \sqrt{6}$$

$$\theta = \arccos\left(\frac{\mathbf{u} \bullet \mathbf{v}}{|\mathbf{u}||\mathbf{v}|}\right) = \arccos\left(\frac{(5)(1) + (-2)(2) + (1)(1)}{\sqrt{30}\sqrt{6}}\right) = \arccos\left(\frac{2}{\sqrt{180}}\right) = 1.421 \text{ rad}$$

$$\text{Area} = |\mathbf{u} \times \mathbf{v}|$$

$$\text{Area} = \begin{vmatrix} i & j & k \\ 5 & -2 & 1 \\ 1 & 2 & 1 \end{vmatrix} = |(-2-2)\mathbf{i} + (1-5)\mathbf{j} + (10+2)\mathbf{k}| = |(-4)\mathbf{i} + (-4)\mathbf{j} + (12)\mathbf{k}|$$

$$\text{Area} = \sqrt{(-4)^2 + (-4)^2 + (12)^2} = \sqrt{16+16+144} + \sqrt{176} = 13.27$$

$$\text{Area} = |\mathbf{u}| |\mathbf{v}| \sin \theta = \sqrt{180} \sin(1.421) = 13.27$$

3. Demonstrate that $(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \epsilon_{ijk} u_i v_j w_k$ from basic operations on the base vectors.

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = (u_i v_j \epsilon_{ijk} w_k)$$

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = \begin{vmatrix} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} \cdot (w_1 \mathbf{i} + w_2 \mathbf{j} + w_3 \mathbf{k})$$

$$= [(u_2 v_3 - u_3 v_2) \mathbf{i} + (u_3 v_1 - u_1 v_3) \mathbf{j} + (u_1 v_2 - u_2 v_1) \mathbf{k}] \cdot (w_1 \mathbf{i} + w_2 \mathbf{j} + w_3 \mathbf{k})$$

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = [(u_2 v_3 - u_3 v_2) w_1 + (u_3 v_1 - u_1 v_3) w_2 + (u_1 v_2 - u_2 v_1) w_3]$$

$$(\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w} = [(u_2 v_3 - u_3 v_2) w_1 + (u_3 v_1 - u_1 v_3) w_2 + (u_1 v_2 - u_2 v_1) w_3]$$

$$= (\epsilon_{231} u_2 v_3 + \epsilon_{321} u_3 v_2) w_1 + (\epsilon_{312} u_3 v_1 + \epsilon_{132} u_1 v_3) w_2 + (\epsilon_{132} u_1 v_2 + \epsilon_{213} u_2 v_1) w_3$$

$$= (u_i v_j \epsilon_{ijk} w_k)$$

4. The vertices of a triangle are given by the position vectors $\mathbf{a} = (0, 0, 0)$, $\mathbf{b} = (1, 4, 3)$, and $\mathbf{c} = (2, 3, 1)$. Using a vector approach, compute the area of the triangle. Find the area of the triangle projected onto the plane with normal $\mathbf{n} = (0, 0, 1)$.

$$\mathbf{v} = \mathbf{b} - \mathbf{a} = (1-0)\mathbf{i} + (4-0)\mathbf{j} + (3-0)\mathbf{k} = 1\mathbf{i} + 4\mathbf{j} + 3\mathbf{k}$$

$$\mathbf{w} = \mathbf{c} - \mathbf{a} = (2-0)\mathbf{i} + (3-0)\mathbf{j} + (1-0)\mathbf{k} = 2\mathbf{i} + 3\mathbf{j} + 1\mathbf{k}$$

$$\begin{aligned}\text{triangle area} &= \frac{1}{2} |\mathbf{u} \times \mathbf{v}| = \frac{1}{2} |(4-9)\mathbf{i} + (6-1)\mathbf{j} + (3-8)\mathbf{k}| \\ &= \frac{1}{2} |\mathbf{u} \times \mathbf{v}| = \frac{1}{2} |-5\mathbf{i} + 5\mathbf{j} - 5\mathbf{k}| = \frac{1}{2} \sqrt{5^2 + 5^2 + 5^2} = \frac{5}{2} \sqrt{3} = 4.33\end{aligned}$$

$$P \equiv I - n \otimes n = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \end{bmatrix}^T = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$P\mathbf{v} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 4 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \\ 0 \end{bmatrix}, \quad P\mathbf{w} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 0 \end{bmatrix}$$

$$\text{Triangle area projected} = \frac{1}{2} |P\mathbf{v} \times P\mathbf{w}| = \frac{1}{2} \left\| \begin{bmatrix} i & j & k \\ 1 & 4 & 0 \\ 2 & 3 & 0 \end{bmatrix} \right\| = \frac{1}{2} |(3-8)\mathbf{k}| = \frac{5}{2}$$

Alternate method

$$\text{Triangle area projected} = \left| \frac{1}{2} (-5\mathbf{i} + 5\mathbf{j} - 5\mathbf{k}) \cdot \mathbf{l}\mathbf{k} \right| = \frac{5}{2}$$

5. Use the observation that $\|\mathbf{u} - \mathbf{v}\|^2 = (\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v})$ to show that

$$\mathbf{u} \cdot \mathbf{v} = \frac{1}{2} (\|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - \|\mathbf{v} - \mathbf{u}\|^2)$$

$$\mathbf{u} \cdot \mathbf{v} = \frac{1}{2} (\|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - \|\mathbf{v} - \mathbf{u}\|^2)$$

$$\mathbf{u} \cdot \mathbf{v} = \frac{1}{2} (\|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - (\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v}))$$

$$\mathbf{u} \cdot \mathbf{v} = \frac{1}{2} (\|\mathbf{u}\|^2 + \|\mathbf{v}\|^2 - \|\mathbf{u}\|^2 - \|\mathbf{v}\|^2 + 2(\mathbf{u} \cdot \mathbf{v}))$$

$$\mathbf{u} \cdot \mathbf{v} = \frac{1}{2} (2(\mathbf{u} \cdot \mathbf{v})) = \mathbf{u} \cdot \mathbf{v}$$

6. Prove the Schwarz inequality: $\mathbf{u} \cdot \mathbf{v} \leq \|\mathbf{u}\| \|\mathbf{v}\|$.

$$\mathbf{u} \cdot \mathbf{v} = |\mathbf{u}| |\mathbf{v}| \cos \theta$$

$$\cos \theta \leq 1$$

$$\mathbf{u} \cdot \mathbf{v} \leq |\mathbf{u}| |\mathbf{v}|$$

7. Text, Problem 1.1

$$\mathbf{A} = 3\mathbf{i}_1 + 2\mathbf{i}_2 + 4\mathbf{i}_3$$

$$|\mathbf{A}| = \sqrt{3^2 + 2^2 + 4^2} = \sqrt{9 + 4 + 16} = \sqrt{29}$$

$$\cos \theta_1 = \frac{3}{\sqrt{29}} \quad , \quad \theta_1 = \arccos\left(\frac{3}{\sqrt{29}}\right)$$

$$\cos \theta_2 = \frac{2}{\sqrt{29}} \quad , \quad \theta_2 = \arccos\left(\frac{2}{\sqrt{29}}\right)$$

$$\cos \theta_3 = \frac{4}{\sqrt{29}} \quad , \quad \theta_3 = \arccos\left(\frac{4}{\sqrt{29}}\right)$$